INTERIOR DESIGN (ID)

ID 10 Introduction to Interior Design

2 Units (Degree Applicable, CSU)

Lecture: 36

Interior design and the planning of total interior environments that meet individual, functional, and environmental needs. Field trips may be required.

ID 10L Introduction to Interior Design Laboratory

1 Unit (Degree Applicable, CSU)

Lab: 54

Corequisite: ID 10 (May have been taken previously)

Application of the interior design practice and the planning of total interior environments that meet individual, functional, and environmental needs. Field trips may be required.

ID 12 Materials and Products for Interior Design

3 Units (Degree Applicable, CSU)

Lecture: 36 Lab: 54 Advisory: ID 10

Analysis, application, and evaluation of products and materials used in interior design. Field trips required.

ID 14 History of Furniture and Decorative Arts

3 Units (Degree Applicable, CSU)

Lecture: 54

Historic development of structure, interior spaces, furniture, and decorative arts throughout the world. Interior architecture is illustrated in this overview of design heritage from antiquity to present. Emphasis is placed on style development as it relates to social, economical, and political influences as well as the use of materials and technology. Field trips may be required.

ID 20 Color and Design Theory I

3 Units (Degree Applicable, CSU)

Lecture: 36 Lab: 54

Elements and principles of design and the creative process of identifying and solving interior design problems. Formal visual properties of line, shape, form, pattern, texture, and color are studied in their relationship to the organizational systems and unifying principles that create balanced designs. Portfolio pieces will be produced. Field trips may be required.

ID 21 Color and Design Theory II

3 Units (Degree Applicable, CSU)

Lecture: 36 Lab: 54 Advisory: ID 20

Systematic process of designing three-dimensional (3D) objects including color theory, surface, and volume investigation for interior design. Elements include visualization, perception, presentation, expression, and site analysis of physical, contextual, and cultural aspects of design and the urban environment. Portfolio pieces will be produced. Field trips may be required.

ID 22 Design Drawing for Interior Design

3 Units (Degree Applicable, CSU)

Lecture: 36 Lab: 54

Communication elements required to convey design ideas to building trades via the written language of design and construction documents. Graphic and drawing techniques, including interior design graphics standards, building construction fundamentals, methods of drawings, computer aided drawing (CAD), and the basics of compiling construction documentation sets. Portfolio pieces will be produced. Field trips may be required.

ID 23 Computer Aided Drawing for Interior Design I

3 Units (Degree Applicable, CSU)

Lecture: 36 Lab: 54 Prerequisite: ID 22 Advisory: ARCH 141

Computer Aided Drawing (CAD) as a communication element required to convey interior design ideas to building trades. Interior design graphic and drawing techniques, building construction fundamentals, methods of drawings, three-dimensional computer modeling, rendering, lighting, and construction documentation sets. Portfolio pieces will be produced. Field trips may be required.

ID 25 Space Planning for Interior Design I

3 Units (Degree Applicable, CSU)

Lecture: 36 Lab: 54

Prerequisite: ID 22 or ID 23 or ARCH 141

Federal and state codes and specifications concerning life-safety issues, barrier-free access, and universal design requirements relative to residential and contract interior design. Attention is given to performance, health safety, and universal design for specifying interior materials and products. Portfolio pieces will be produced. Field trips may be required.

ID 26 Space Planning for Interior Design II

3 Units (Degree Applicable, CSU)

Lecture: 36 Lab: 54

Prerequisite: ID 22 or ID 23 or ARCH 141

Advisory: ID 25

Space planning with an emphasis on programming, behavioral aspects of space, and use of furniture standards and applicable codes. Planning skills are gained through the application of basic principles to actual spaces. Portfolio pieces will be produced. Field trips may be required.

ID 27 Rapid Visualization

3 Units (Degree Applicable, CSU)

Lecture: 36 Lab: 54

Prerequisite: ID 22 or ID 23 or ARCH 141

Methods, techniques, and tools used in illustrating interior spaces with an emphasis on rapid production. Includes techniques of drawing and rendering volume, tone, texture, perspective, and composition using sketching, rapid visualization, and formal composition of one- and two-point perspectives. Portfolio pieces will be produced. Field trips may be required.

ID 29 Interior Design Studio I

3 Units (Degree Applicable, CSU)

Lecture: 36 Lab: 54 Prerequisite: ID 26

Advisory: ID 12 or ID 21 or ID 27

Analysis and application of design concepts to interior environments. Focuses on the creative process of identifying, evaluating, and solving design problems while incorporating universal and sustainable design in a studio environment. Includes research and analysis of end-user needs, space requirements, existing architectural elements, and site conditions. Portfolio pieces will be produced. Field trips may be required.

ID 31 Building Systems for Interior Design

3 Units (Degree Applicable, CSU)

Lecture: 36 Lab: 54

Prerequisite: ID 22 or ID 23 or ARCH 141

Residential and commercial construction systems and materials. Includes typical building systems used in construction that affect interior design and elements that make up the foundation, floors, walls, and roof. Field trips may be required.

ID 32 Lighting Design and Theory for Interior Design

3 Units (Degree Applicable, CSU)

Lecture: 36 Lab: 54

Prerequisite: ID 22 or ID 23 or ARCH 141

Advisory: ID 26

Principles and theory of interior lighting design, lighting technology, terminology, development of lighting design concepts, and selection and placement of luminaries to achieve the desired result. Portfolio pieces will be produced. Field trips may be required.

ID 34 Computer Aided Drawing for Interior Design II

3 Units (Degree Applicable, CSU)

Lecture: 36 Lab: 54 Prerequisite: ID 23

Three-dimensional computer modeling, rendering, lighting, and flythroughs as used in interior design. Portfolio pieces will be produced. Field trips may be required.

ID 36 Portfolio Development for Interior Design

3 Units (Degree Applicable, CSU)

Lecture: 36 Lab: 54 Advisory: ID 29

Development of individual professional identities through self-branding as a marketing strategy. Emphasis is on personal, educational, and professional qualifications required for entry into interior design and related professions. Surveys the interior design profession, industry, and related occupations. Portfolio pieces will be produced. Field trips may be required.

ID 37 Business Practices for Interior Design

3 Units (Degree Applicable)

Lecture: 54

Principles, procedures, and systems necessary for interior design professionals to start a business. Emphasis will be placed on contracts, legal issues, budgets, revenue generation, purchasing, billing, compensation and collection, interactions with clients, designers, installers, and suppliers. Field trips may be required.

ID 39 Interior Design Studio II

3 Units (Degree Applicable, CSU)

Lecture: 36 Lab: 54 Prerequisite: ID 26 Advisory: ID 29

Analysis and application of design concepts to interior environments. Focuses on the creative process of identifying and solving design problems incorporating universal and sustainable design. Includes research and analysis of client requirements for complex programs and their solutions in order to satisfy end-user needs, functional space requirements, public image, existing architectural elements, and site conditions. Portfolio pieces will be produced. Field trips may be required.

ID 40 Kitchen and Bath Studio I

3 Units (Degree Applicable)

Lecture: 36 Lab: 54

Prerequisite: ID 22 or ARCH 141 Advisory: ID 32 and ID 31 and ID 25

Kitchen and bath design that focuses on ergonomic principles and specific materials including floor and wall surfaces, window treatments, cabinet selection, appliance and fixture selection, counter top selection, and lighting. Projects will consist of dimensioned floor plans, elevations, isometric drawings, perspective drawings, and section drawings completed in accordance with National Kitchen and Bath Association (NKBA) standards and nomenclature. Portfolio pieces will be produced. Field trips may be required.

ID 41 Kitchen and Bath Studio II

3 Units (Degree Applicable)

Lecture: 36 Lab: 54 Prerequisite: ID 40 Advisory: ID 32

Kitchen and bath design that focuses on universal design, design concepts, and historical design for kitchen and bath projects. Emphasis is placed on ergonomics and Americans with Disabilities Act (ADA) considerations. Projects will utilize graphic standards as recommended by the National Kitchen and Bath Association (NKBA). Field trips may be required.

ID 48 Internship in Kitchen and Bath

1-3 Units (Degree Applicable)

(May be taken for Pass/No Pass only)

Lab: 60-225

Prerequisite: Compliance with Work Experience/Internship regulations as

designated in the College Catalog

Corequisite: ID 40 (May have been taken previously)

On-the-job experience in the interior design profession at a National Kitchen and Bath Association(NKBA) member work site, which relates to students' classroom based learning. Placement is not guaranteed but assistance is provided by the interior design faculty. A minimum 75 paid clock hours or 60 non-paid clock hours per semester is required.

ID 50 Interior Design Specialized Topics

1 Unit (Degree Applicable)

Lecture: 18

Exploratory design topics to enhance interior design. The content of each course and the methods of study vary each semester and depend on the particular topic under consideration. Students will explore interior design concepts and presentation techniques. Field trips may be required.

ID 54 Internship in Interior Design

1-3 Units (Degree Applicable)

(May be taken for Pass/No Pass only)

Lab: 60-225

Prerequisite: Compliance with Work Experience/Internship regulations as designated in the College Catalog

Formerly ID 38.

Designed to provide the student with actual on-the-job experience in the interior design profession, which relates to classroom based learning. Placement is not guaranteed but assistance is provided by the interior design faculty. A minimum 75 paid clock hours or 60 non-paid clock hours per unit is required.

ID 56 Integrated Drawing Techniques for Interior Design

1 Unit (Degree Applicable)

Lab: 54

Prerequisite: ID 22

Integrating methods, techniques, tools, and software used to draw and render interior spaces with an emphasis on integrating multiple techniques used to rendering volume, tone, and texture to create a desired atmosphere. Portfolio pieces will be produced. Off campus field trips may be required.

ID 58 Field Studies in Interior Design

1 Unit (Degree Applicable)

Lab: 54

Exploring different areas and trades in the interior design profession by collecting data outside of the class room setting via face-to-face interviews, surveys, and direct observation. Emphasis on soft skills and professional qualifications required for entry into interior design and related professions. Field trips will be required.

ID 59 Computer Basics for Interior Design

1 Unit (Degree Applicable)

Lab: 54

Software and applications used in the field of interior design. Fundamental concepts of computer hardware and software will be covered in addition to a general knowledge on a variety of computer applications, drawing, and multimedia presentations.

ID 99 Special Projects in Interior Design

1-3 Units (Degree Applicable)

Lab: 54-162

Prerequisite: ID 10

Extended laboratory experiences supplementary to those available in the regular program and allows the student to pursue more advanced and complex laboratory projects and experiments. Portfolio pieces will be produced. Offers students recognition for their academic interests in interior design and the opportunity to explore the discipline of interior design to greater depth. Students will be able to pursue more advanced and complex laboratory projects and experiments. Portfolio pieces will be produced. The content of the course and the methods of study vary from semester to semester and depend on the particular project under consideration. Instructor authorization is needed prior to enrollment