## FASHION DESIGN AND TECHNOLOGIES (AS DEGREE <br> S1320)

Business Division
Degree S1320
The Fashion Design and Technologies Degree consists of apparel design courses that prepare students for careers in apparel manufacturing, production, and technical design. This program emphasizes technology used in the apparel industry and technical design. Upon completion of the program, students will be proficient in technical drawing, computer patternmaking, and apparel-related software. Students will gain handson experience in using industry-related software and develop advanced technical design and production skills.

This degree requires the completion of General Education coursework plus the following:

## Required Courses

| Course Prefix | Course Name | Units |
| :--- | :--- | ---: |
| FASH 8 | Introduction to Fashion | 3 |
| FASH 10 | Clothing Construction I | 3 |
| FASH 12 | Clothing Construction II | 3 |
| FASH 14 | Dress, Culture, and Identity | 3 |
| FASH 17 | Textiles | 3 |
| FASH 21 | Patternmaking I | 3 |
| FASH 22 | Fashion Design By Draping | 3 |
| FASH 23 | Patternmaking II | 3 |
| FASH 24 | Fashion Patternmaking by Computer | 3 |
| FASH 25 | Fashion Digital Illustration and Design | 3 |
| Total Units |  | $\mathbf{3 0}$ |

## Student Learning Outcomes

Upon successful completion of this program, a student will be able to:

- Create an apparel collection including textile designs and flats (technical drawings) pursuant to apparel industry standards.
- Demonstrate their understanding of the fashion industry trend research process.

Review Student Learning Outcomes (SLOs) (http://www.mtsac.edu/ instruction/outcomes/sloinfo.html) for this program.

